

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Stalker II STK-9A

Movement Points:

Walking: 3

Running: 4

Jumping: 0

Engine Type: 255 Fusion

Tonnage: 85

Tech Base: Inner Sphere

Rules Level: Experimental

Role: Juggernaut

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	Medium Laser	LA	3	5 [DE]	—	3	6	9
2	Medium Laser	RA	3	5 [DE]	—	3	6	9
1	Extended LRM 10	LT	6	1/Msl [M,C,S]	10	12	22	38
1	Extended LRM 10	RT	6	1/Msl [M,C,S]	10	12	22	38
2	Medium Laser	CT	3	5 [DE]	—	3	6	9
2	Medium Laser	HD	3	5 [DE]	—	3	6	9
1	Targeting Computer	HD	—	[E]	—	—	—	—

Ammo: (ELRM 10) 36

BV: 2,261



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Medium Laser
- Medium Laser
- Endo Steel
- Endo Steel

1-3

- Endo Steel
- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

Left Torso (CASE II)

- Life Support
- Extended LRM 10
- Extended LRM 10
- Extended LRM 10
- Extended LRM 10
- Ammo (ELRM 10) 9

1-3

- Ammo (ELRM 10) 9
- CASE II
- Endo Steel
- Endo Steel
- Roll Again
- Roll Again

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Head

- Sensors
- Sensors
- Medium Laser
- Medium Laser
- Targeting Computer
- Targeting Computer

1-3

Center Torso

- Fusion Engine
- Fusion Engine
- Fusion Engine
- Compact Gyro
- Compact Gyro
- Fusion Engine

4-6

- Fusion Engine
- Fusion Engine
- Medium Laser
- Medium Laser
- Torso-Mounted Cockpit
- Sensors

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

Right Arm

- Shoulder
- Upper Arm Actuator
- Medium Laser
- Medium Laser
- Endo Steel
- Endo Steel

1-3

- Endo Steel
- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

Right Torso (CASE II)

- Life Support
- Extended LRM 10
- Extended LRM 10
- Extended LRM 10
- Extended LRM 10
- Ammo (ELRM 10) 9

1-3

- Ammo (ELRM 10) 9
- CASE II
- Endo Steel
- Endo Steel
- Roll Again
- Roll Again

4-6

Right Leg

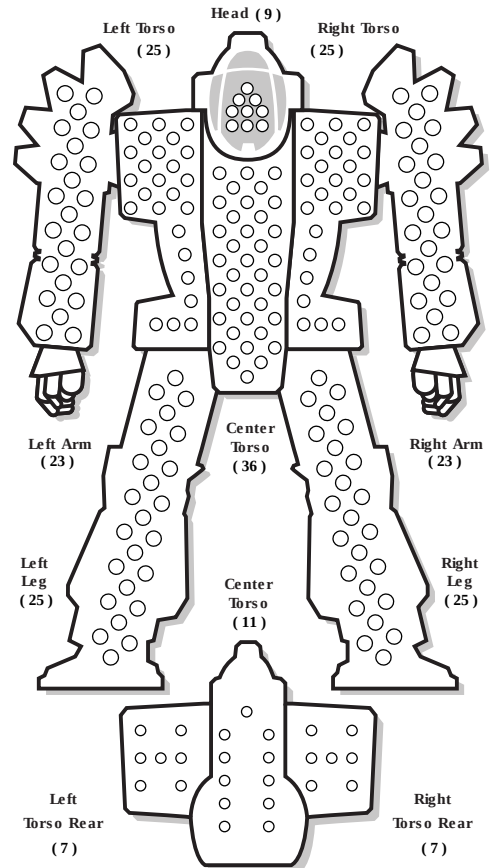
- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel



Damage Transfer Diagram

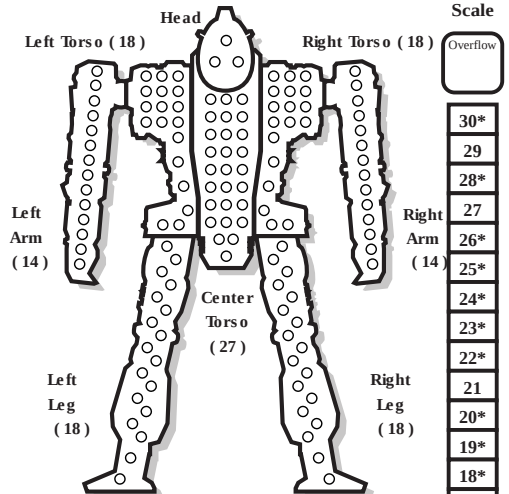
ARMOR DIAGRAM

Hardened



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects
30	Shutdown
28	Ammo Exp, avoid on 8+
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Exp, avoid on 6+
22	Shutdown, avoid on 8+
20	-4 Movement Points
19	Ammo Exp, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
10	-2 Movement Points
8	+1 Modifier to Fire
5	-1 Movement Points

Double Heat Sinks:
10 (20)

Heat Scale

Overflow
30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0